



7. XML.com: Integration by Parts: XSLT, XLink and SVG

Integration by Parts: XSLT, XLink and **SVG**...

www.xml.com/pub/2000/03/22/style/index.html

8. SVG Trial

www.eprg.org/projects/SVG/flash2svg/gilette70.html

9. MapInfo SVG-WebMap

SVG Mapping Demonstration. For Map display the **SVG**-Plugin from www.adobe.com is required.
Dr. Franz-Josef Behr, June 2000...

www.gis-news.de/svg/samples/karlsruhe/index.htm

10. SVG / List SIO, Jesen 2000

SVG - Scalable Vector Graphics / Spletni opisi slik...

sio.edus.si/list/1/svg/default.htm

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Miloslav Nic [nicmila@systinet.com]

Jiri Jirat [Jiri.Jirat@systinet.com]

SVG 1.1 reference with examples

This reference can be **searched** and compared with other references.

Introduction

Both the indexes and the examples were extracted from the **SVG 1.1 Recommendation** and **SVG DTD**. The examples were extracted programatically, so there can be some problems introduced during processing.

Main features

- Clickable indexes (including graphic index)
- Click on "Go to standard" leads to the relevant part of the specification
- Relevant SVG code is available for direct download.

See also

- **XML tutorial**
- **Namespace tutorial**
- **CSS1 reference**
- **CSS1 tutorial**
- **CSS2 tutorial**
- **CSS2 Reference**

Related keywords: SVG, graphics

This material has been developed for Zvon, where you can find other not only XML related materials (both basic and advanced tutorials and references about XSLT, XML, DTD, Mozilla, CSS, schemas, regular expressions, ...)

This material can be **downloaded** for off-line use.

Related sites:

- **TopXML** - XML Tutorials, MS.NET XML Tutorials
 - **VisualBuilder.com** - Java, JSP, ASP, XML. scripting languages, ...
 - **DevGuru** - ADO, ASP, CSS2, HTML, Javascript, JetSQL, VBScript, WML, XML, ...
- **Planet Source Code** - The largest public source code database on the Internet
 - **Web Design** - WebMaster forums - web design, servers, hosting, ...

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Scalable Vector Graphics (SVG) 1.0 Specification

W3C Working Draft *03 March 2000*

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(Available as: [PDF](#), [zip archive of HTML](#))

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<http://www.w3.org/TR/1999/WD-SVG-19991203/>

Latest public version:

<http://www.w3.org/TR/SVG/>

Editor:

Jon Ferraiolo <jferraiolo@adobe.com>

Authors:

See [author list](#)

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Abstract

This specification defines the features and syntax for Scalable Vector Graphics (SVG), a language for describing two-dimensional vector and mixed vector/raster graphics in XML.

Status of this document

This document is a public review draft version of the SVG specification. This working draft attempts to address review comments that were received during the initial Last Call period, which started 12 August 1999, and also incorporates other modifications resulting from continuing collaboration with other working groups and continuing work within the SVG working group.

With the publication of this draft, the SVG specification enters a second "Last Call". The second Last Call period will end on 31 March, 2000. The SVG specification is going through a second Last Call review process to provide the public and other working groups an opportunity to review the changes to the specification since the initial Last Call period. A complete list of all changes since the initial Last Call version of the specification is available in [Appendix L: Change History](#). Last call comments should be sent to svg-comments@w3.org. Publication as a "Last Call" working draft does not imply endorsement by the W3C membership.

This is a draft document and might be updated, replaced or obsoleted by other documents at any time. While we do not anticipate substantial changes, we still caution that further changes are possible. It is inappropriate to use this document as reference material or to cite it as other than "work in progress".

The SVG working group has been using a staged approach. Initially, the working group developed a detailed set of SVG Requirements, which are listed in [SVG Requirements](#). These requirements were posted for public review initially in October 1998. For the most part, the specification has been developed to provide the feature set listed in the requirements document. At some point, an updated version of [SVG Requirements](#) might be posted which contains detailed editorial comments about which requirements have been addressed in this draft (along with hyperlinks to the relevant sections of the specification) and notes about which requirements have not been addressed yet and why.

Public discussion of SVG features takes place on www-svg@w3.org, which is an automatically [archived](#) email list. Information on how to subscribe to public W3C email lists can be found at <http://www.w3.org/Mail/Request>.

The home page for the W3C graphics activity is <http://www.w3.org/Graphics/Activity>. Further information about SVG may be found at the W3C [SVG Overview](#) page.

A list of current W3C Recommendations and other technical documents can be found at <http://www.w3.org/TR/>.

Available languages

The English version of this specification is the only normative version. However, for translations in other languages see <http://www.w3.org/Graphics/SVG/svg-updates/translations.html>.

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- Appendix J: Element, attribute and property index
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Authors:

John Bowler, Microsoft Corporation <johnbo@microsoft.com>

Milt Capsimalis, Autodesk Inc. <milt@autodesk.com>
Richard Cohn, Adobe Systems Incorporated <cohn@adobe.com>
David Dodds, Open Text <ddodds@opentext.com>
Andrew Donoho, IBM <awd@us.ibm.com>
David Duce, Oxford Brookes University <daduce@brookes.ac.uk>
Jerry Evans, Sun Microsystems <jerry.evans@Eng.sun.com>
Jon Ferraiolo, Adobe Systems Incorporated <jferraio@adobe.com>
Scott Furman, Netscape Communications Corporation <fur@netscape.com>
Peter Graffagnino, Apple <pgraff@apple.com>
Rick Graham, BitFlash Inc. <rick@bitflash.com>
Vincent Hardy, Sun Microsystems, <vincent.hardy@sun.com>
Lofton Henderson, OASIS, <lofton@qwestinternet.net>
Alan Hester, Xerox Corporation <Alan.Hester@usa.xerox.com>
Bob Hopgood, RAL (CCLRC) <frah@inf.rl.ac.uk>
Christophe Jolif, ILOG <jolif@ilog.fr>
Kelvin Lawrence, IBM <klawrenc@us.ibm.com>
Chris Lilley, W3C <chris@w3.org>
Philip Mansfield, Inso Corporation <philipm@schemasoft.com>
Kevin McCluskey, Netscape Communications Corporation
<kmccclusk@netscape.com>
Tuan Nguyen, Microsoft Corporation <tuann@microsoft.com>
Troy Sandal, Visio Corporation <TroyS@visio.com>
Peter Santangeli, Macromedia <psantangeli@macromedia.com>
Haroon Sheikh, Corel Corporation <haroons@corel.ca>
Gavriel State, Corel Corporation <gavriels@COREL.CA>
Robert Stevahn, Hewlett-Packard Company <rstevahn@boi.hp.com>
Timothy Thompson, Kodak <timothy.thompson@kodak.com>
Shenxue Zhou, Quark <szhou@quark.com>

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